

MAT124 MATHEMATICS II

Vector Functions and Space Curves

Outline

Vector Functions of One Variable

Curves and Parametrizations

Arc-Length Parametrization

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Definition: Vector Function

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Such functions:

- ▶ can be used to represent **curves parametrically**;
- ▶ can be thought of as giving the **position**, at time t , of a moving point (or a particle).

Vector Functions of One Variable

If a particle moves around in 3-space, its motion can be described by giving the three coordinates of its position as functions of time t :

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In terms of the standard basis vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} , the position of the particle at time t is

$$\text{position: } \mathbf{r} = \mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}.$$

Vector Functions of One Variable

DEFINITION Let $\mathbf{r}(t) = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ be a vector function with domain D , and \mathbf{L} a vector. We say that \mathbf{r} has **limit** \mathbf{L} as t approaches t_0 and write

$$\lim_{t \rightarrow t_0} \mathbf{r}(t) = \mathbf{L}$$

if, for every number $\epsilon > 0$, there exists a corresponding number $\delta > 0$ such that for all $t \in D$

$$|\mathbf{r}(t) - \mathbf{L}| < \epsilon \quad \text{whenever} \quad 0 < |t - t_0| < \delta.$$

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If $\mathbf{L} = L_1\mathbf{i} + L_2\mathbf{j} + L_3\mathbf{k}$, then it can be shown that $\lim_{t \rightarrow t_0} \mathbf{r}(t) = \mathbf{L}$ precisely when

$$\lim_{t \rightarrow t_0} f(t) = L_1, \quad \lim_{t \rightarrow t_0} g(t) = L_2, \quad \text{and} \quad \lim_{t \rightarrow t_0} h(t) = L_3.$$

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We omit the proof. The equation

$$\lim_{t \rightarrow t_0} \mathbf{r}(t) = \left(\lim_{t \rightarrow t_0} f(t) \right) \mathbf{i} + \left(\lim_{t \rightarrow t_0} g(t) \right) \mathbf{j} + \left(\lim_{t \rightarrow t_0} h(t) \right) \mathbf{k}$$

provides a practical way to calculate limits of vector functions.

Vector Functions of One Variable

EXAMPLE

If $\mathbf{r}(t) = (\cos t)\mathbf{i} + (\sin t)\mathbf{j} + t\mathbf{k}$, then

$$\begin{aligned}\lim_{t \rightarrow \pi/4} \mathbf{r}(t) &= \left(\lim_{t \rightarrow \pi/4} \cos t \right) \mathbf{i} + \left(\lim_{t \rightarrow \pi/4} \sin t \right) \mathbf{j} + \left(\lim_{t \rightarrow \pi/4} t \right) \mathbf{k} \\ &= \frac{\sqrt{2}}{2} \mathbf{i} + \frac{\sqrt{2}}{2} \mathbf{j} + \frac{\pi}{4} \mathbf{k}.\end{aligned}$$

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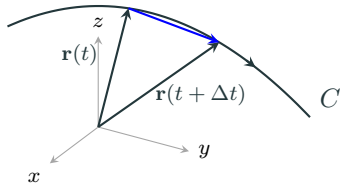
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We define continuity for vector functions the same way we define continuity for scalar functions.

DEFINITION A vector function $\mathbf{r}(t)$ is **continuous at a point** $t = t_0$ in its domain if $\lim_{t \rightarrow t_0} \mathbf{r}(t) = \mathbf{r}(t_0)$. The function is **continuous** if it is continuous at every point in its domain.

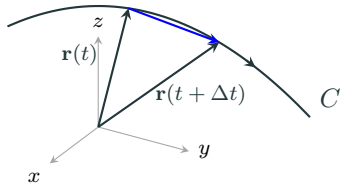
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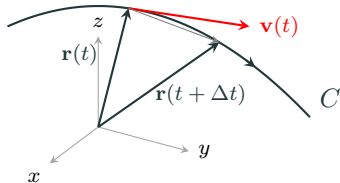
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velocity: $\mathbf{v}(t) = \lim_{\Delta t \rightarrow 0} \frac{\mathbf{r}(t + \Delta t) - \mathbf{r}(t)}{\Delta t}$
 $= \frac{d}{dt} \mathbf{r}(t)$

speed: $v(t) = |\mathbf{v}(t)|$

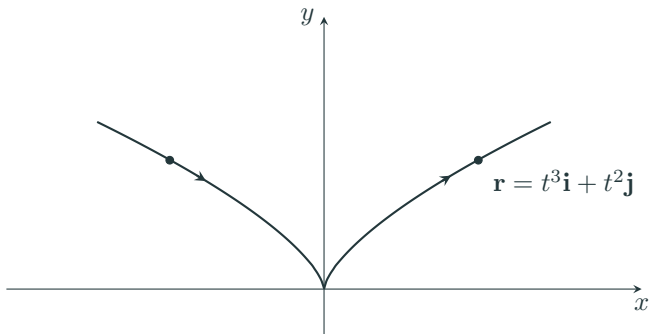
(If the limit exists, \mathbf{r} is called differentiable at t .)

Vector Functions of One Variable

EXAMPLE

Consider the plane curve $\mathbf{r} = t^3\mathbf{i} + t^2\mathbf{j}$. Its component functions t^3 and t^2 have continuous derivatives of all orders. However, the curve is not **smooth** at the origin ($t = 0$), where its velocity $\mathbf{v} = 3t^2\mathbf{i} + 2t\mathbf{j} = \mathbf{0}$.

The curve is smooth at all other points where $\mathbf{v}(t) \neq \mathbf{0}$.



Vector Functions of One Variable

The rules for addition and scalar multiplication of vectors imply that

$$\begin{aligned}\mathbf{v} &= \frac{d\mathbf{r}}{dt} \\ &= \lim_{\Delta t \rightarrow 0} \left(\frac{x(t + \Delta t) - x(t)}{\Delta t} \mathbf{i} + \frac{y(t + \Delta t) - y(t)}{\Delta t} \mathbf{j} + \frac{z(t + \Delta t) - z(t)}{\Delta t} \mathbf{k} \right) \\ &= \frac{dx}{dt} \mathbf{i} + \frac{dy}{dt} \mathbf{j} + \frac{dz}{dt} \mathbf{k}.\end{aligned}$$

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Thus, the vector function \mathbf{r} is differentiable at t if and only if its three scalar components, x , y , and z , are differentiable at t .

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Continuing our analysis of the moving particle, we define the **acceleration** of the particle to be the time derivative of the velocity:

$$\text{acceleration: } \mathbf{a}(t) = \frac{d\mathbf{v}}{dt} = \frac{d^2\mathbf{r}}{dt^2}.$$

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Describe the curve $\mathbf{r} = t\mathbf{i} + t^2\mathbf{j} + t^3\mathbf{k}$. Find the velocity and acceleration vectors for this curve at $(1, 1, 1)$.

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Solution: Since the scalar parametric equations for the curve are

$$x = t, \quad y = t^2, \quad \text{and} \quad z = t^3,$$

which satisfy $y = x^2$ and $z = x^3$, the curve is the curve of intersection of the two cylinders $y = x^2$ and $z = x^3$.

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At any time t the velocity and acceleration vectors are given by

$$\mathbf{v} = \frac{d\mathbf{r}}{dt} = \mathbf{i} + 2t\mathbf{j} + 3t^2\mathbf{k},$$

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The point $(1, 1, 1)$ on the curve corresponds to $t = 1$, so the velocity and acceleration at that point are $\mathbf{v} = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$ and $\mathbf{a} = 2\mathbf{j} + 6\mathbf{k}$, respectively.

Vector Functions of One Variable

THEOREM Differentiation rules for vector functions

Let $\mathbf{u}(t)$ and $\mathbf{v}(t)$ be differentiable vector-valued functions, and let $\lambda(t)$ be a differentiable scalar-valued function. Then $\mathbf{u}(t) + \mathbf{v}(t)$, $\lambda(t)\mathbf{u}(t)$, $\mathbf{u}(t) \cdot \mathbf{v}(t)$, $\mathbf{u}(t) \times \mathbf{v}(t)$, and $\mathbf{u}(\lambda(t))$ are differentiable, and

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Also, at any point where $\mathbf{u}(t) \neq \mathbf{0}$,

$$(f) \quad \frac{d}{dt} |\mathbf{u}(t)| = \frac{\mathbf{u}(t) \cdot \mathbf{u}'(t)}{|\mathbf{u}(t)|}$$

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EXAMPLE

Show that the speed of a moving particle remains constant over an interval of time if and only if the acceleration is perpendicular to the velocity throughout that interval.

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$$|\mathbf{v}| = \text{constant} \iff |\mathbf{v}|^2 = \text{constant}$$

$$\iff \mathbf{v} \cdot \mathbf{v} = \text{constant}$$

$$\iff \frac{d}{dt}(\mathbf{v} \cdot \mathbf{v}) = 0$$

$$\iff \frac{d\mathbf{v}}{dt} \cdot \mathbf{v} + \mathbf{v} \cdot \frac{d\mathbf{v}}{dt} = 0$$

$$\iff 2 \underbrace{\frac{d\mathbf{v}}{dt}}_{\mathbf{a}} \cdot \mathbf{v} = 0$$

$$\iff \mathbf{a} \perp \mathbf{v}$$

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The parameter t , here, need no longer represent time or any other specific quantity.

Curves and Parametrizations

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Use $t = y$ to parametrize the part of the line of intersection of the two planes $y = 2x - 4$ and $z = 3x + 1$ from $(2, 0, 7)$ to $(3, 2, 10)$.

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Solution: We need to express all three coordinates of an arbitrary point on the line as functions of $t = y$. Since $y = t$, the equation $y = 2x - 4$ assures us that

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Since the line segment goes from $y = 0$ to $y = 2$, the required parametrization is

$$\mathbf{r} = \frac{t + 4}{2}\mathbf{i} + t\mathbf{j} + \left(\frac{3}{2}t + 7\right)\mathbf{k}, \quad 0 \leq t \leq 2.$$

Curves and Parametrizations

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Curves and Parametrizations

EXAMPLE

The plane $x + y = 1$ intersects the paraboloid $z = x^2 + y^2$ in a parabola. Parametrize the whole parabola using $t = x$ as parameter. Could $t = y$ have been used as parameter? What about $t = z$?

Solution: From the equations of the two surfaces defining the parabola, we have $y = 1 - x = 1 - t$, and $z = x^2 + y^2 = 1 - 2t + 2t^2$. Thus the required parametrization is

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What about $t = z$?

Curves and Parametrizations

EXAMPLE

Show that each of the vector functions

$$\mathbf{r}_1(t) = \sin t \mathbf{i} + \cos t \mathbf{j}, \quad (-\pi/2 \leq t \leq \pi/2),$$

$$\mathbf{r}_2(t) = (t - 1)\mathbf{i} + \sqrt{2t - t^2} \mathbf{j}, \quad (0 \leq t \leq 2), \quad \text{and}$$

$$\mathbf{r}_3(t) = t\sqrt{2 - t^2} \mathbf{i} + (1 - t^2)\mathbf{j}, \quad (-1 \leq t \leq 1)$$

all represent the same curve. Describe the curve.

Solution: $\mathbf{r}_1(-\pi/2) = -\mathbf{i}$, $\mathbf{r}_1(\pi/2) = \mathbf{i}$.

The curve represented by $\mathbf{r}_1(t)$ lies in the upper half of the xy -plane since $\cos t \geq 0$ for all $-\pi/2 \leq t \leq \pi/2$. All points on the curve are at distance 1 from the origin:

$$|\mathbf{r}_1(t)| = \sqrt{(\sin t)^2 + (\cos t)^2} = 1.$$

Curves and Parametrizations

EXAMPLE

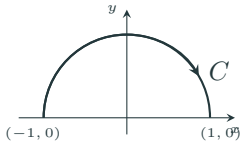
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all represent the same curve. Describe the curve.



Solution: Therefore, $\mathbf{r}_1(t)$ represents the semicircle $y = \sqrt{1-x^2}$ in the xy -plane traversed from left to right.

The other two functions have the same properties: both graphs lie in $y \geq 0$,

$$\mathbf{r}_2(0) = -\mathbf{i}, \quad \mathbf{r}_2(2) = \mathbf{i}, \quad \mathbf{r}_3(-1) = -\mathbf{i}, \quad \mathbf{r}_3(1) = \mathbf{i},$$

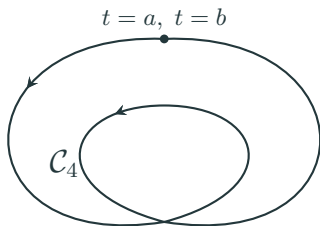
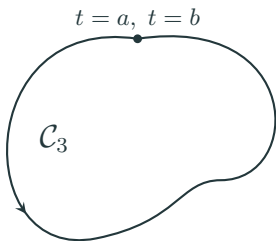
$$|\mathbf{r}_2(t)| = \sqrt{(t-1)^2 + 2t-t^2} = 1. \quad |\mathbf{r}_3(t)| = \sqrt{t^2(2-t^2) + (1-t^2)^2} = 1.$$

Thus, all three functions represent the same semicircle. Of course, the three parametrizations trace out the curve with different velocities.

Curves and Parametrizations

DEFINITION

The curve $\mathbf{r} = \mathbf{r}(t)$, ($a \leq t \leq b$), is called a **closed curve** if $\mathbf{r}(a) = \mathbf{r}(b)$, that is, if the curve begins and ends at the same point.



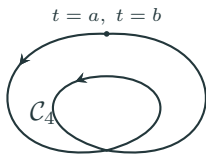
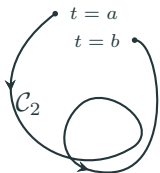
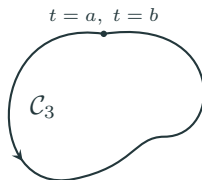
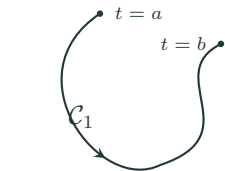
Curves and Parametrizations

The curve \mathcal{C} is **non-self-intersecting** if there exists some parametrization

$$\mathbf{r} = \mathbf{r}(t), \quad (a \leq t \leq b),$$

of \mathcal{C} that is one-to-one except that the endpoints could be the same:

$$\mathbf{r}(t_1) = \mathbf{r}(t_2) \quad a \leq t_1 < t_2 \leq b \quad \implies \quad t_1 = a \quad \text{and} \quad t_2 = b.$$



Curves \mathcal{C}_2 and \mathcal{C}_4
intersect
themselves

Curves and Parametrizations

Parametrizing the Curve of Intersection of Two Surfaces

EXAMPLE

Parametrize the curve of intersection of the plane $x + 2y + 4z = 4$ and the elliptic cylinder $x^2 + 4y^2 = 4$.

Curves and Parametrizations

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Solution: We begin with the equation $x^2 + 4y^2 = 4$, which is independent of z . It can be parametrized in many ways; one convenient way is

$$x = 2 \cos t, \quad y = \sin t, \quad (0 \leq t \leq 2\pi).$$

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The equation of the plane can then be solved for z , so that z can be expressed in terms of t :

$$z = \frac{1}{4}(4 - x - 2y) = 1 - \frac{1}{2}(\cos t + \sin t).$$

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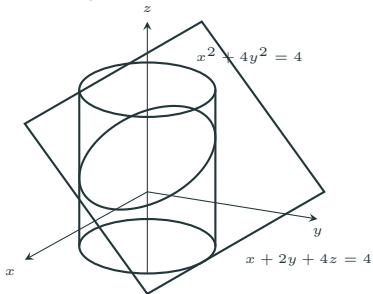
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Thus, the given surfaces intersect in the curve

$$\mathbf{r} = 2 \cos t \mathbf{i} + \sin t \mathbf{j} + \left(1 - \frac{\cos t + \sin t}{2}\right) \mathbf{k},$$

$$(0 \leq t \leq 2\pi).$$



Curves and Parametrizations

Parametrizing the Curve of Intersection of Two Surfaces

EXAMPLE

Find a parametric representation of the curve of intersection of the two surfaces:

$$x^2 + y + z = 2 \quad \text{and} \quad xy + z = 1.$$

Solution:

- **Step 1: Eliminate one variable.** Subtracting the two equations to eliminate z :

$$(x^2 + y + z) - (xy + z) = 2 - 1 \implies x^2 + y - xy = 1$$

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- **Step 3: Express z in terms of t .** $z = 1 - t(1 + t) = 1 - t - t^2$
- **Final Result:** $\mathbf{r} = t\mathbf{i} + (1 + t)\mathbf{j} + (1 - t - t^2)\mathbf{k}$

Arc-Length Parametrization

Curves and Parametrizations: Arc Length

Let \mathcal{C} be a bounded, continuous curve specified by $\mathbf{r} = \mathbf{r}(t)$ for $a \leq t \leq b$.

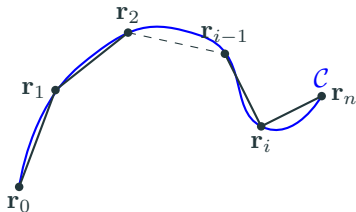
Linear Approximation: Subdivide $[a, b]$

into n subintervals by points

$$a = t_0 < t_1 < \cdots < t_n = b.$$

- **Polygonal Path Sum:**

$$s_n = \sum_{i=1}^n |\mathbf{r}_i - \mathbf{r}_{i-1}| = \sum_{i=1}^n \left| \frac{\Delta \mathbf{r}_i}{\Delta t_i} \right| \Delta t_i$$



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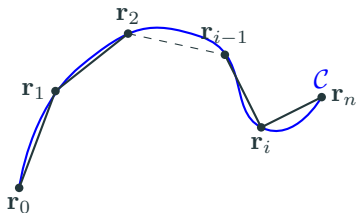
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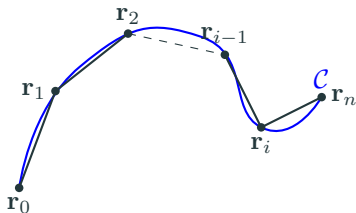
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Arc Length Formula (in terms of speed)

$$s = \int_a^b |\mathbf{v}(t)| dt = \int_a^b v(t) dt$$

Example: Arc Length of a Circular Helix

EXAMPLE: Find the length s of the circular helix:

$$\mathbf{r} = a \cos t \mathbf{i} + a \sin t \mathbf{j} + bt \mathbf{k}$$

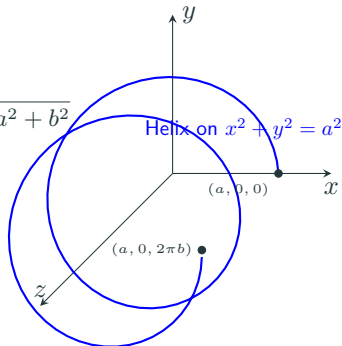
between the points $(a, 0, 0)$ and $(a, 0, 2\pi b)$.

Solution:

- **Step 1: Find Velocity and Speed.**

$$\mathbf{v} = \frac{d\mathbf{r}}{dt} = -a \sin t \mathbf{i} + a \cos t \mathbf{j} + b \mathbf{k}$$

$$v = |\mathbf{v}| = \sqrt{(-a \sin t)^2 + (a \cos t)^2 + b^2} = \sqrt{a^2 + b^2}$$



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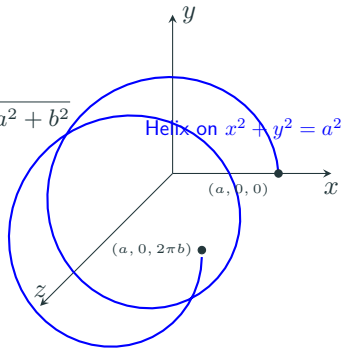
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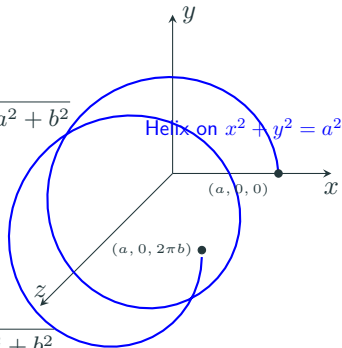
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- **Step 3: Integrate for length.**

$$s = \int_0^{2\pi} v(t) dt = \int_0^{2\pi} \sqrt{a^2 + b^2} dt = 2\pi \sqrt{a^2 + b^2}$$



The Arc-Length Parametrization

Given a smooth curve $\mathbf{r}(t) = x(t)\mathbf{i} + y(t)\mathbf{j} + z(t)\mathbf{k}$ for $a \leq t \leq b$ and a fixed number $t_0 \in [a, b]$.

Definition:

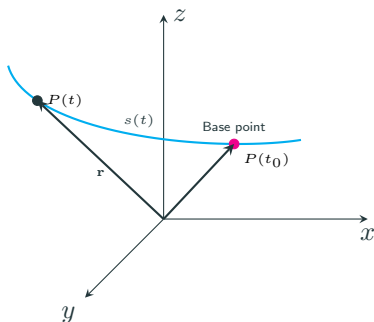
We define the function $s(t)$ as the integral of speed from the base point:

$$s(t) = \int_{t_0}^t |\mathbf{v}(\tau)| d\tau$$

Arc Length Parameter

s is called an **arc length parameter** for the curve.

It represents the directed distance along the curve from the base point $P(t_0)$ to $P(t)$.

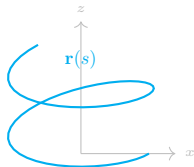


Arc-Length Parametrization: Circular Helix

EXAMPLE: Parametrize the circular helix $\mathbf{r} = a \cos t \mathbf{i} + a \sin t \mathbf{j} + bt \mathbf{k}$ in terms of the arc length s measured from $(a, 0, 0)$.

Solution:

- **Initial Point:** At $(a, 0, 0)$, the parameter is $t = 0$.



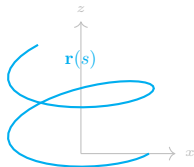
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- **Find $s(t)$:** Using the speed $v = \sqrt{a^2 + b^2}$:

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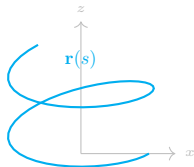
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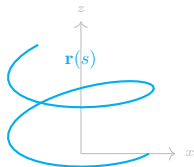
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The Arc-Length Parametrization

$$\mathbf{r}(s) = a \cos \left(\frac{s}{\sqrt{a^2 + b^2}} \right) \mathbf{i} + a \sin \left(\frac{s}{\sqrt{a^2 + b^2}} \right) \mathbf{j} + \frac{bs}{\sqrt{a^2 + b^2}} \mathbf{k}$$